

SEGA

# GENESIS



## INSTRUCTION MANUAL



Five Great Arcade Hits in One Package!



*William's*   
Williams Entertainment, Inc.



DESIGNED BY SEGA ENTERTAINMENT INC. PLAY ON THE SEGA GENESIS SYSTEM

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### EPILEPTIC WARNING

#### READ BEFORE USING YOUR SEGA VIDEO-GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds (such as television screens) or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may reduce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you or anyone in your family has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, blurred vision, eye or muscle twitching, loss of awareness, disorientation, any involuntary movement or convulsions—**IMMEDIATELY** discontinue use and consult your physician before resuming play.

#### WARNING TO OWNERS OF PROJECTION TVs:

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

### Handles Your Sega Cartridge

- ▶ The Sega GameSystem Cartridge is intended for use exclusively on the Sega GameSystem.
- ▶ Do not bend it, crush it or submerge it in liquid.
- ▶ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ▶ Be sure to take an occasional break during extended play to rest yourself and the Sega Cartridge.

### ESRB RATING

This product has been rated by the Electronic Entertainment Software Rating Board. For information about the ESRB rating or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-8739.

### WILLIAMS CUSTOMER SUPPORT:

935-874-5095

10:00am - 4:30pm, 7 days a week

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This official seal is your assurance that this product meets the highest quality standards of SEGA.™ Buy games and accessories with this seal to be sure that they are compatible with the SEGA GAME SYSTEM™ computer.



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# SETTING UP

- Set up your Genesis System by following the instructions in your Genesis System Instruction Manual. This game is for 1 or 2 players. Plug in Control Pad 1 for 1 player, or plug in Control Pads 1 and 2 for 2 players.
- Make sure the power is OFF.
- Insert the Arcade's Greatest Hits™ Cartridge into the Genesis System Console. With the label facing forward you press the Cartridge firmly into the Cartridge slot.
- Turn the power switch ON. If nothing appears on the screen, recheck the Cartridge insertion.



- Press **START** to get to the Game Select Screen.

**IMPORTANT** Always make sure the Genesis System is turned OFF before inserting or removing your Genesis Cartridge.



After the Game  
Intro you will see the Game  
Select Screen. This is where you  
select which of the greatest hits you  
wish to play. Use the **Control Pad** to move  
the arrows up and down and then press  
any button to select a game. If you wait  
a few seconds before selecting  
a game, a demo of the  
game will run.  
Press any  
button  
to end  
the demo.



MOVE  
ARROWS UP  
AND DOWN



After you have selected a game, you will see the Game Start Screen. Use the Control Pad to move the circles up and down and press any button to make a selection. Your choices are:

**1 PLAYER START:** Begin one player game.

**2 PLAYER START:** Begin two player game.

**GAME OPTIONS:** Go to Game Options Screen.

**EXIT:** Go back to Game Select Screen.



# IN-GAME OPTIONS

When you choose **GAME OPTIONS** from the Game Start Screen, you will see a screen like the one shown below. Use the **Control Pad** to move the arrows up and down. Press any button to adjust the options. Here you are able to change game difficulty, number of lives and other options. If you select **RESET OPTIONS**, the game options will be restored to the original settings. Selecting **EXIT** will return you to the Game Start Screen where you can jump into the fun!



# CONTROLLING THE GAMES

Before you get started here are a couple of helpful general controls. Pressing **START** will pause the game. To stop the game press **A, B & C** simultaneously. The following diagrams show you how to control game play.



MOVE LEFT



MOVE RIGHT

FLAP WINGS

**NOTE:** Only in **JOHN**  
ARE BOTH CONTROLLERS  
USED IN TWO PLAYER MODE







MOVE PLAYER  
IN ALL  
DIRECTIONS



FIRE  
CLOCKWISE

FIRE IN  
DIREC-  
TION YOU  
ARE  
MOVING

FIRE  
COUNTER  
CLOCKWISE

NOTE: When playing  
BORTECH, the Control  
Pad on the 2nd player  
controller may be used for  
directional firing.

SWITCH BETWEEN  
3-BUTTON & 2-BUTTON  
MODE

MOVE IN ALL  
DIRECTIONS



FIRE LEFT

FIRE UP

FIRE  
RIGHT

FIRE  
DOWN

FIRE



HYPER-SPACE

MOVE UP

KEY LEFT

MOVE DOWN

KEY RIGHT

SMART BOMB

PRE



MOVE SMP  
IN ALL  
DIRECTIONS

SMP-  
BOMB

PRE



NOTE: When NOT IN GAME PLAY, THE GAME WILL SWITCH TO BOMB MODE FOR INSTRUCTIONS. BY PRESSING ANY BUTTON, THE HIGH SCORE SCREEN APPEARS.



# HIGH SCORES

GAME

SCORE





# CREDITS

## DIGITAL ECLIPSE SOFTWARE, INC. TEAM

**Andrew Ayala**

Andrew served as Producer of Williams Arcade's Greatest Hits™ and is President of Digital Eclipse Software

**Don Flier**

Don was the Lead Programmer on Williams Arcade's Greatest Hits, responsible for Defender, Defender II, Sniper and RoboBike conversions as well as the selection interface. When Don isn't programming, he's usually on time slotted

**George Phillips**

George was responsible for the conversion of Joust

**Peter Phillips & Terry Costello**

Peter and Terry did the sound conversion and programming for all the games

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Bert was responsible for the detailed game selection artwork

**Image Impressions**

Image Impressions did much of the graphics conversion for this game



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**Williams Entertainment Inc. is currently seeking qualified individuals for the following positions:**

**Product Development Manager**  
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